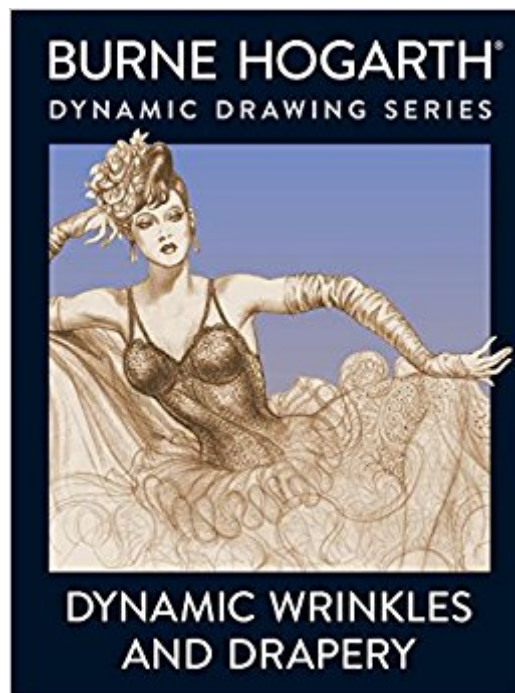




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Dynamic Wrinkles And Drapery: Solutions For Drawing The Clothed Figure



Synopsis

Understanding how the body moves is the key to rendering clothing, as world-renowned artist Hogarth demonstrates in this unique book.

Book Information

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Customer Reviews

BURNE HOGARTH (1911-1996), hailed as the "Michaelangelo of the comic strip," was one of the most iconic cartoonists and influential arts educators of the twentieth century and remains so today. After attending the Chicago Art Institute and Academy of Fine Arts at the age of fifteen, Hogarth began an illustrious career in arts education, fine arts, illustration, advertising, and comics, and became recognized as one of the earliest creators of the graphic novel. Best known for his innovative illustrations of the syndicated Sunday Tarzan, Hogarth broke fresh ground in the newspaper comic strip by combining classicism, expressionism, and narrative in a powerful, new way. As cofounder of the School of Visual Arts "one of the world's leading art schools" he brought his unique approach to art into the classroom. His passionate lectures on anatomy and art history formed the foundation for The Burne Hogarth® Dynamic Drawing Series that continues to teach and influence artists and animators worldwide. Hogarth's art has been exhibited in many important galleries around the world including the Louvre in the Musée des Arts Décoratifs and Marseilles Bibliothèque. He traveled the world throughout his life receiving numerous international awards and accolades.

I flipped through the book after ordering to see what kind of art tool/reference I had gotten my hands on. Turns out I got a gem. (Well as far as I am concerned) Who knew that wrinkles in cloths, could make such a HUGE (I cannot emphasize this enough!!!) difference. All of this artist characters look so lively and realistic.. and some of the ladies in the book actually look voluptuous and the guys look all rugged and manly. And' its really the outfits and the way there drawn out, that make all the difference in the world. Honestly from flipping through front to back, this looks like it will be an extremely useful tool for myself if I put my nose to the grind stone. I am truly impressed by the artist work. Mr. Burne Hogarth really kicks some butt and knows what he is doing. (The back of the books cover tells of what hes currently up to, and about some rewards he has received) I will definitely be checking out his other books after seeing this. (When I get the cash...) Because I feel like even though I draw just for the fun of it, I feel like I would be doing myself wrong by not looking at the others. This book is just that good. (From the Images) I have not read the book yet. But drawing is about visuals, so that is what I am going from. There is about an equal amount of text vs art. You will have to check out the other reviews as far as how good things are explained in the book.

First, I'm a sculptor, not a drawer or painter. With that in mind, this. like all of Burne Hogarth' lessons provides hints and excellent technical guidelines for placing realistic wrinkles on pieces. It lists the reasons for the folds and easily extrapolates from 2D to 3D. If you are interested in creating realism in your drawings this will probably help, whether you are a beginner or accomplished artist.

As most Hogarth's books, this one is not at the least descriptive. The drawings are a bit more frequent, and you may find it useful. Some of the drawing I did not enjoy too much, but, all-in-all, they still demonstrate the proper material. The author provides 4 decent approaches to the illustration of wrinkles in different situations, mostly differenting dependent on the type of physical movement the character (human, in all cases) makes. Most of the book talks about drapery, but there is some information on how to apply the same principles onto skin. This is a must-have for a character designer, whether you work in 2D or 3D. It will provide a beginning artist with the basic understanding of the dynamics of drapery and clothes, but it won't be much use for a medium-to-experienced studio artist, especially when she/he draws from life.

In addition to Burne Hogarth's Dynamic Figures this is the definite route for learning how and draw and the reasoning behind why he uses each technique. Often as artists we tend to get very lazy and retrace our past artwork or just build on them without being able to conduct a reflection of the art

and provide a totally new version. I often get stuck on art however, i recently bought this and Dynamic Figures and i have been drawing like there was no tomorrow. Thank you Burne Hogarth.

This was a gift and the person I gave it to said they really like it and enjoy drawing from it.

I ordered this book along with "Drawing Dynamic Hands," also by Hogarth (it's excellent as well). I'd been doing mostly figure study, and it was time to make the jump to clothing. I realized I had no idea what a wrinkle looked like (you'd never guess that from my clothes!). This is a really great book! It's always easier to practice using interpretations that have been filtered through the eyes of other artists. Hogarth's style is exaggerated, but this is exactly what makes this book a great learning tool and reference. I do understand how someone could be put-off by this type of illustration, but I feel the principals shown in the book can be applied to other styles as well. I happen to like this style of illustration -- it's probably nostalgia on my part; I grew up reading comics illustrated by Burne Hogarth -- but I was worried that it was inadequate for learning fine-art. I find now that I was wrong about Hogarth as a teacher. His books have helped me improve my technique, without changing my style overmuch. His exaggerations illustrate and teach the concepts well, without requiring one to duplicate them.

This book is such a great tool for artist struggling with textures and fabric wrinkles. Very well put together with amazing illustrations.

Though I haven't had time to really read through this book, I have skimmed through it, and there seems to be much information, and many illustrations and examples. I cannot imagine that anyone interested in learning how to properly produce draping/wrinkles in their work wouldn't benefit from this book. It arrived on time and in good condition. I'd order again.

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